UI Usability Tests

**Created: 2020/02/25 (ew340)**

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| Scenario | Steps | Test Data | Expected | Actual | Pass/Fail |
| Signing into website and interact with a building on the main map (homepage) | 1. Open site 2. Login with account 3. On homepage, click on Cornwallis Oct building 4. View Sidebar | Login info:  Email: [test@test.com](mailto:test@test.com)  Password: Test1234 | Successful login.  Redirects to homepage.  Left side tab buttons are now viewable.  Clicking on a building on the homepage opens sidebar search results and auto populates with respective clicked building information. | Login Successful.  Redirect Successful.  Left side tab buttons viewable Successful.  Building Click event Successful.  Sidebar building information population Successful. | Pass |
| Interacting with buildings on homepage without logging in | 1. Open site 2. On homepage, click on Cornwallis Oct building 3. View Response | None required. | Clicking on any object/building without logging in first does not reveal the sidebar with relevant building information or any sidebar elements. | Clicking on building objects without logging in results in No interactivity or click event as expected | Pass |
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| Once signed in, move from homepage main map to an internal map from generated link in sidebar after clicking on a building object. | 1. Open site 2. Sign in 3. Click on Cornwallis 4. View sidebar info 5. Click on generated link for respective internal map 6. View/Interact internal map on newly opened page | Login info:  Email: [test@test.com](mailto:test@test.com)  Password: Test1234 | Once logged in, clicking on a building should show links to available internal maps/floors. Clicking on a link should take the user to the correct internal map for the respective building in a new tab | Once logged in, clicking on a building successfully shows available floors in sidebar links, clicking on one opens the correct/respective internal map in a new tab with full, expected functionality. | Pass |
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